

## **Monarch 3 on 3 Basketball & Hot Shot Contest**

### **Admission**

\$2.00 per person (players excluded). Age 5 and under are free.

### **Concessions**

Concession stands will be available.

### **Awards**

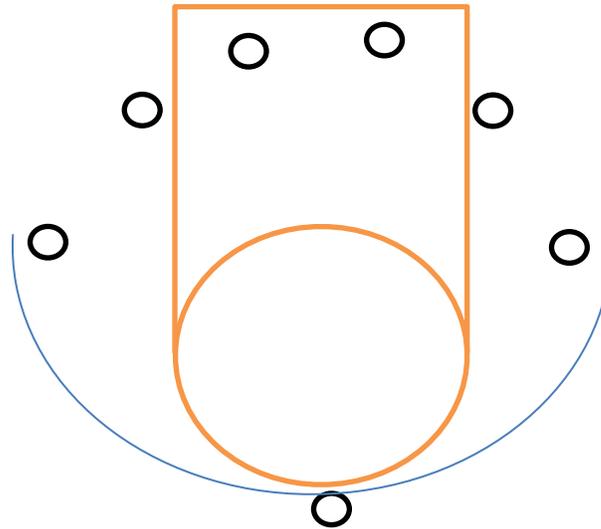
Medals will be awarded to the first place team in each division up to 4 medals.  
A medal will be awarded to the Hot Shot winner in each division.

### **Rules for 3 on 3**

1. Games will be played on a half court. The first team to reach 31 points or the team ahead when the 12 minute time limit has expired wins. The clock will not stop unless there is an injury. Injuries on the court will be timed by the court official to provide full game time. 3<sup>rd</sup> & 4<sup>th</sup> Grade Boys and Girls will play on an 8 ½ ft. goal.
2. Regular scoring on field goals. 3 point field goals will be worth 3 and 2 point field goals will be worth 2.
3. A flip of a coin will determine which team gets the ball to start the game.
4. The offense will start play behind the marked line at the top of the key. Defense will check the ball from the free throw line (approximately 5 feet from the offense). Bad ball checks will be the referee's judgment. A checked ball must be passed by the offense to begin play (no dribbling or shooting off the check). The offense has 5 seconds to make a pass or it is a violation.
5. Play by the rules. Traveling, double dribble, fouls, and three seconds will be enforced by the referees.
6. Fouls committed during the game will award the fouled team with 1 point and possession of the ball. Play will resume behind the marked line. Offensive charging fouls or illegal screen fouls will result in change of possession. If the foul is on a made basket, the fouled team will get the 3/4 points and possession of the ball will go to the opposing team. In the last one (1) minute of the game, you must attempt a shot within 20 seconds, or the other team gets the ball. The attempted shot must hit the rim.
7. After each change of possession, the team will need to clear the ball past the 3-point line, even on air ball situations.
8. Teams can be made up of different grade levels, but must compete at the highest grade level. Example: A team may consist of a 4<sup>th</sup> grader, a 5<sup>th</sup> grader and a 6<sup>th</sup> grader, but must compete at the 6<sup>th</sup> grade level.
9. Each team will have 3 minutes to warm up.
10. In the event of a Technical foul, the player will be ejected from the tournament.
11. Be on time and ready to play. Each team should be ready to play 30 minutes ahead of schedule.
12. Bring your own warm up balls. Game balls will be provided.
13. Tie games will be decided by shooting free throws, each team allowed one free throw at a time, alternating sudden death. Each player on team must take their turn shooting in the tie breaker.
14. Coaches will be allowed to help with substitutions. Substitutions can be made on dead balls, or made baskets, only. No time outs.
15. KSHSAA rules state that no more than three players from the same middle school squad may participate together on the same team.

16. In any situation where two teams are tied, head-to-head competition between the teams will determine the winner. If more than two teams tie, a point differential tiebreaker will be applied. The point differentials of the teams involved in the tie are totaled. (The maximum that you can beat a team and still gain an advantage is 15 points.) If two teams are still tied after the application of the formula, we will go back to head to head among those two teams. If more than two teams are still tied after the application of the formula, the point differentials of the team(s) not involved in the tie are added, and the results recalculated. (The score of all forfeits shall be 15-06.) If there is still a three-way tie, we will refer to Rule # 13, and shoot free throws to determine the placement.

### Hot Shot Contest



### Rules

1. Each participant will have one minute to score as many points as possible from the various “Hot Shot” locations. A shot cannot be taken from the same point value two times in a row if that shot is made.
2. Participants can begin at any “Hot Shot” location and will rebound their own ball.
3. There is a limit of 1 lay-up made on each side of the goal.
4. Participants need to have at least one foot on the marked area.
5. Highest score wins. Winner from each age group will receive a medal.

### Scoring

2 points under basket. (Can only make one on each side of the basket)

3 points at the block.

4 points at the free throw line and on the wing.

5 points for a 3 pointer.

### Cost

\$2.00 per shooter